

**SET-UP, FOTO, EDITING:**  
**Compelling MOC Presentation**

- Good photos catch attention
- Bad photos distract from the subject
- Details are only visible on a highquality photo

# Structure

- Preparation/Basics
- Clean Backgrounds
  - Setup/Light/Photo
  - Photo-Development/Editing
  - Important details
  - Common mistakes
- Immersive Scenes
- Lifestyle Photos

# 1. Preparation/Basics

# Preparation: While Building

- Come up with a photo concept early
- Use reference photos
- MOC and Photo have to be coordinated with each other
- Less is more: Invest your time in one good photo instead of many bad ones

# Basics: Types of Presentation



clean background



immersive Scenes



Lifestyle photos

## 2. Clean Backgrounds

# Clean Backgrounds - Why?

- Doesn't distract
- “natural” presentation of the MOC
- Close to reality colors
- Techniques/details clearly visible







Real backdrop



Digital backdrop

## 2.1 Setup / Light / Photo

# Setup

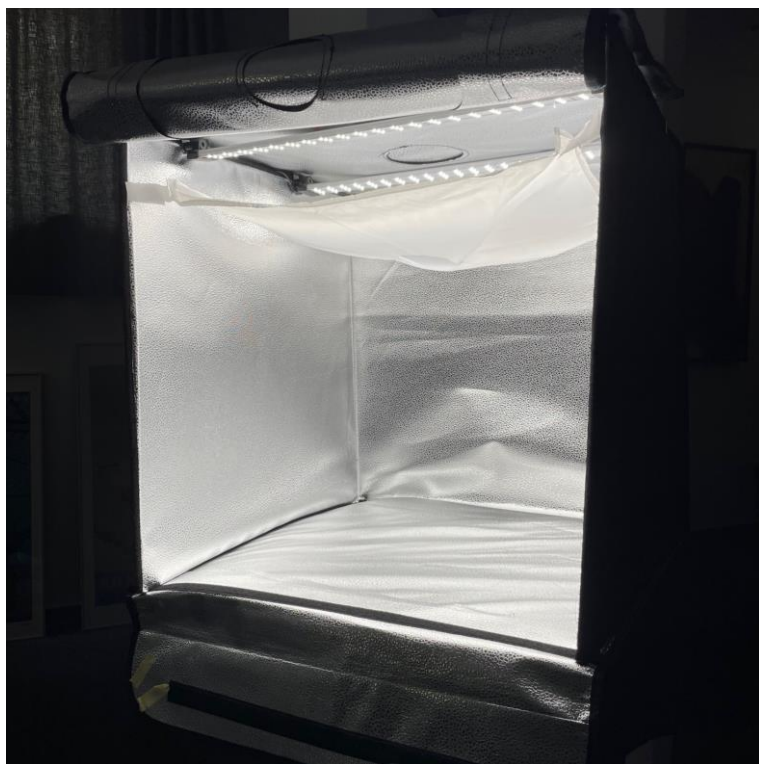
- Concave throat
- Classic: cardboard in color of choice
- Position MOC with enough distance to the backdrop

# Licht

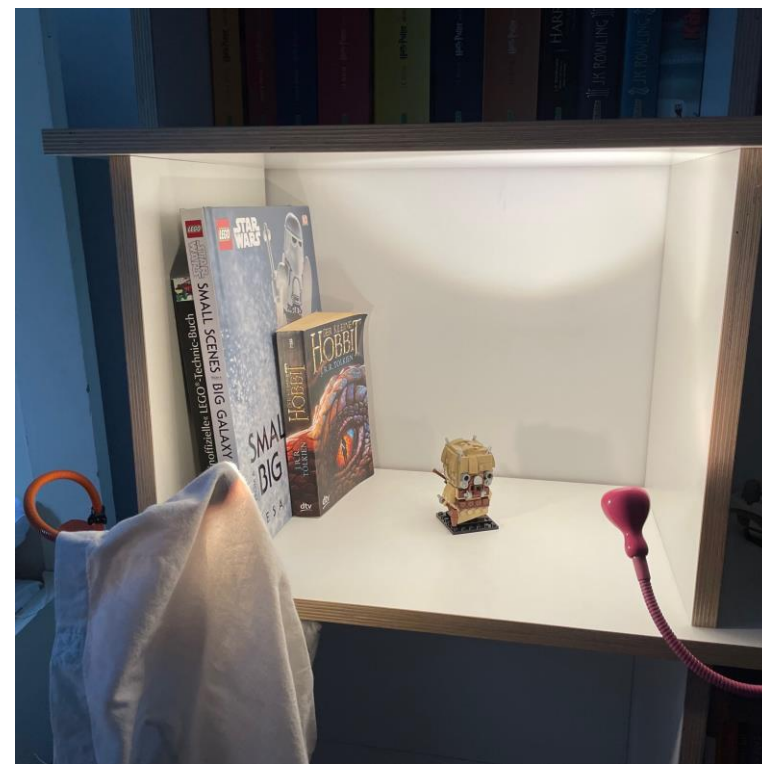
- Uniform lighting from all sides
- No direct, “hard” light: soft light e.g. through translucent fabrics
- Neutral/cold light color
- Never use very different light sources



Photo-Tent



Photobox (integrated light)



Mac-Gyver-Style

# Perspektive

- Usually: oblique position of the MOC
- Camera at “eye level” of the MOC
- As many visible details as possible



# Camera

- Optimal: full-fledged camera with high-quality lens
- Using a smartphone: RAW-Photo App
- Important: use a tripod
- RAW-Format and choose manual settings
- Self-timer photos to avoid blurred picture





Low ISO



High ISO



High ISO & Denoise



Low exposure



Perfect exposure



High exposure



Closed aperture



Open aperture



High focal length

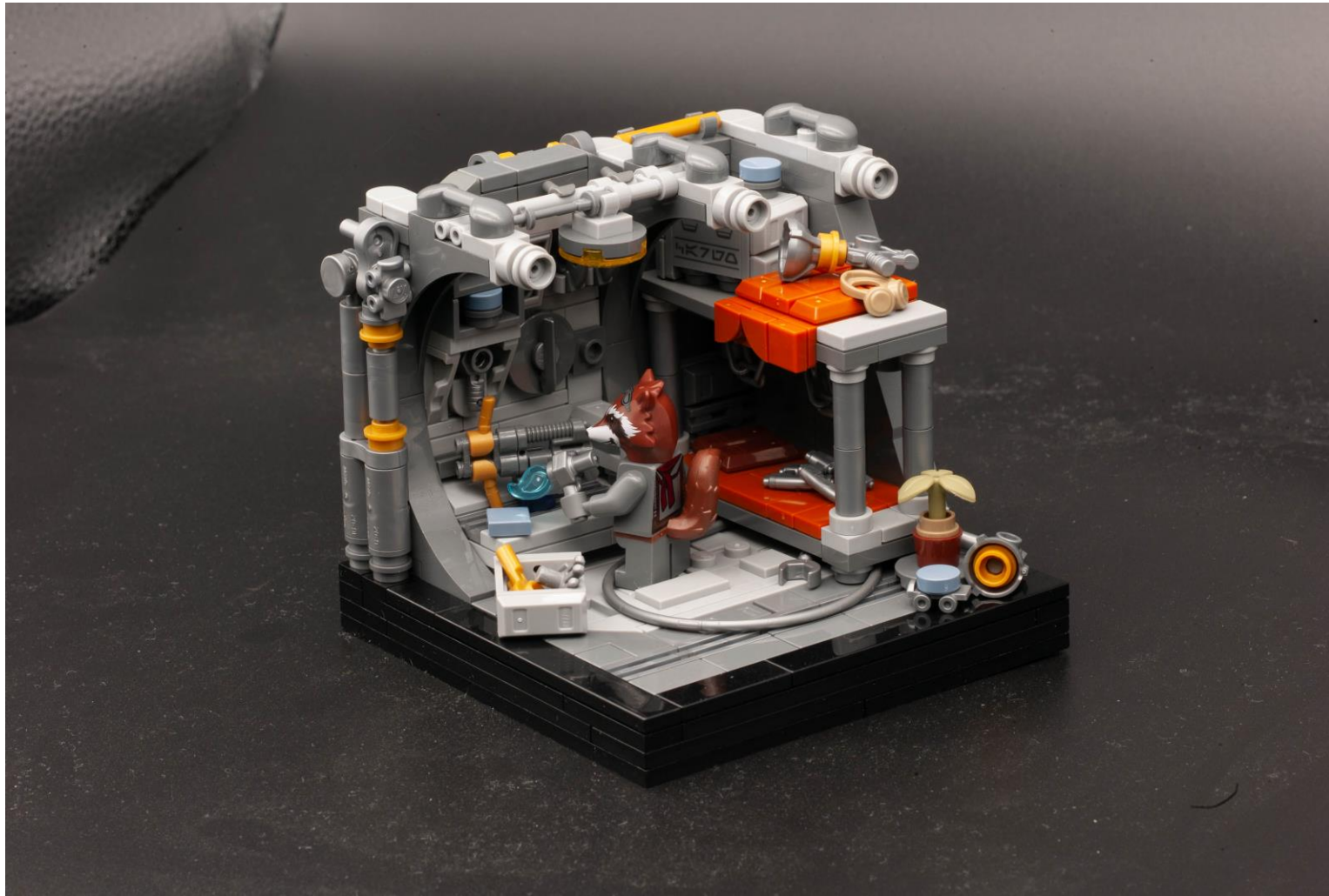


Smartphone-cam

## 2.2 Photo-Development & Editing

# Development of the RAW-File

- Using an image editing software
- E.g. Lightroom, Affinity Photo, Gimp, ...



original image...

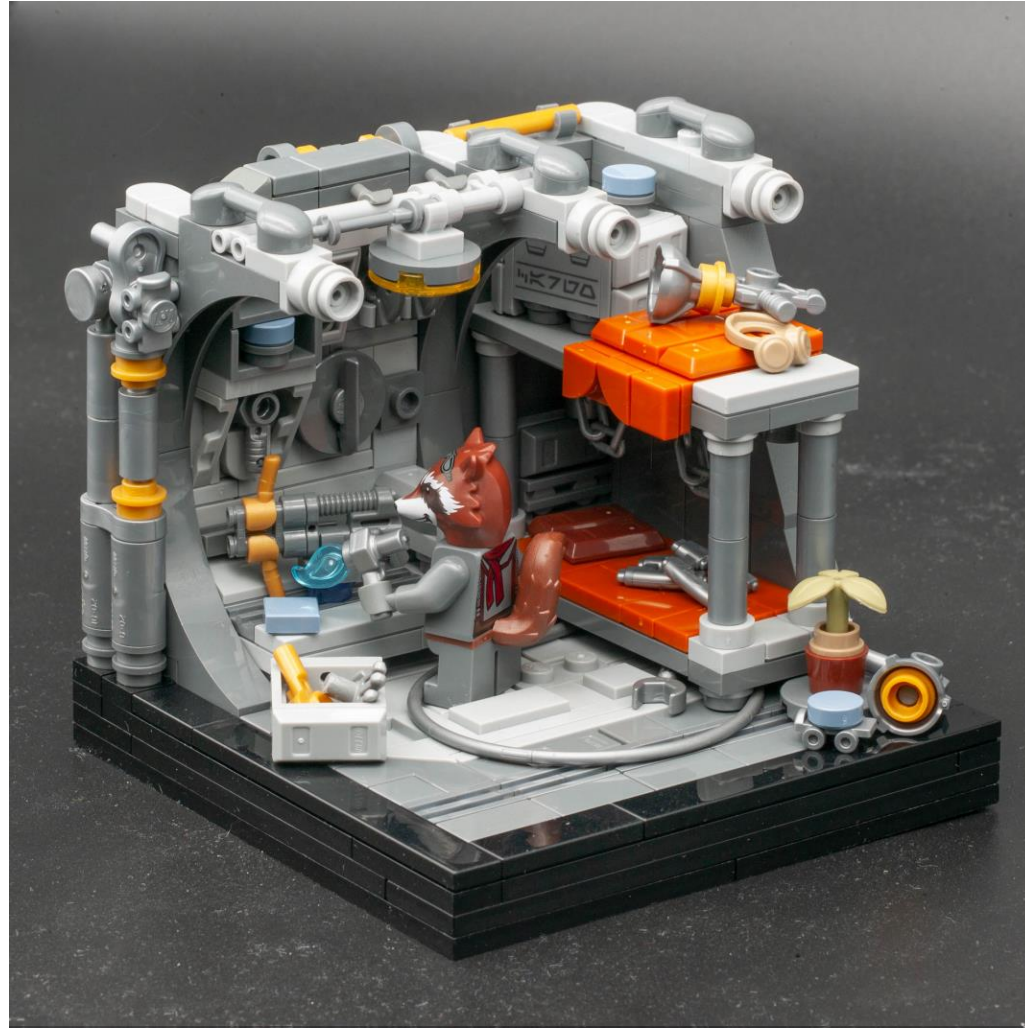


...crop...





...white balance



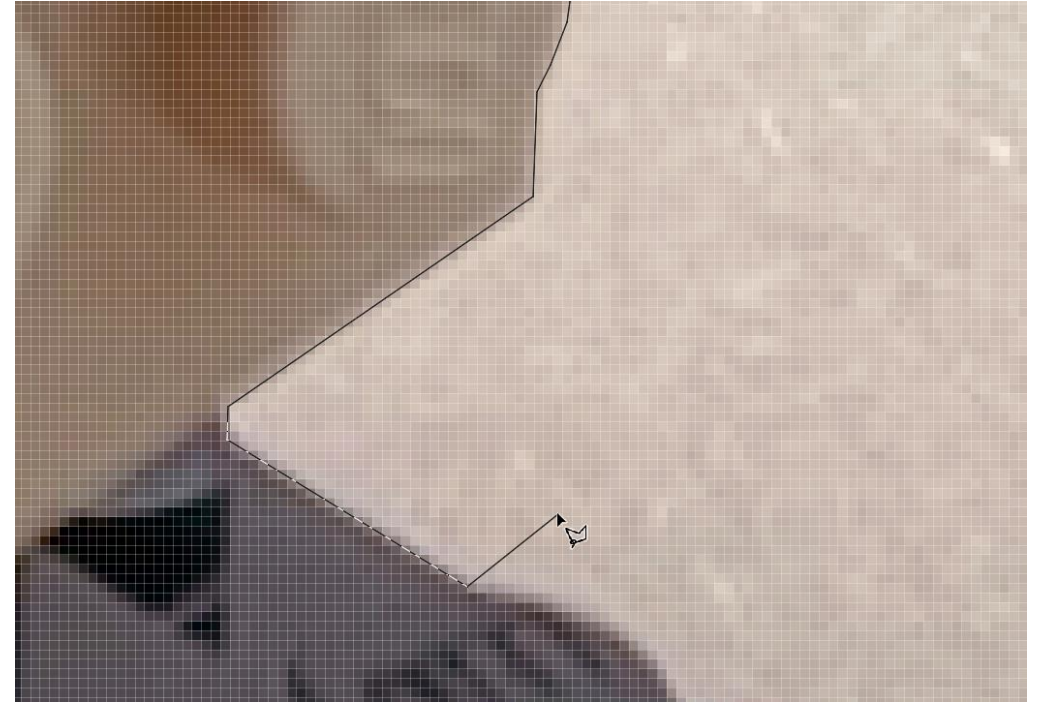
brightness & contrast



color correction

# With everything done: Photoshop

- Export the JPG from the RAW editing software
- Editing in Photoshop, Gimp, ...



manual cropping



digital backgrounds





- lights
- shadow effects
- color manipulation
- motion blur

shadows & effects



...mix it...



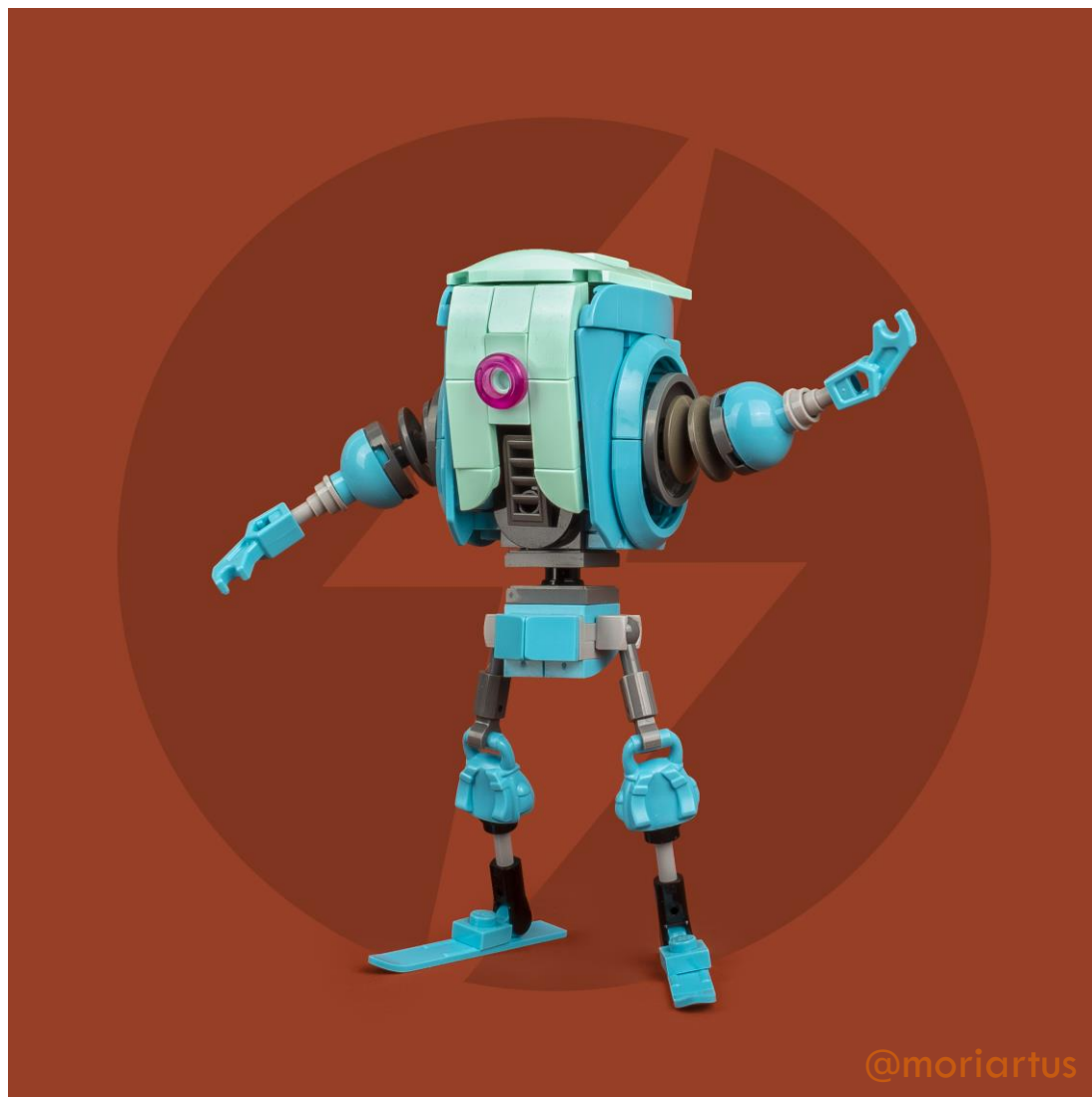
...and add some text

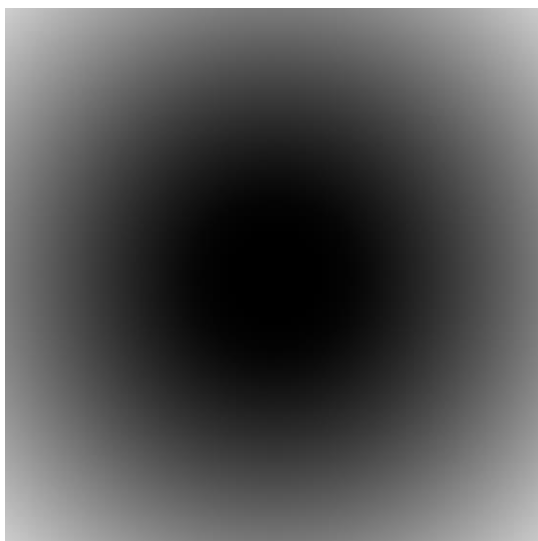
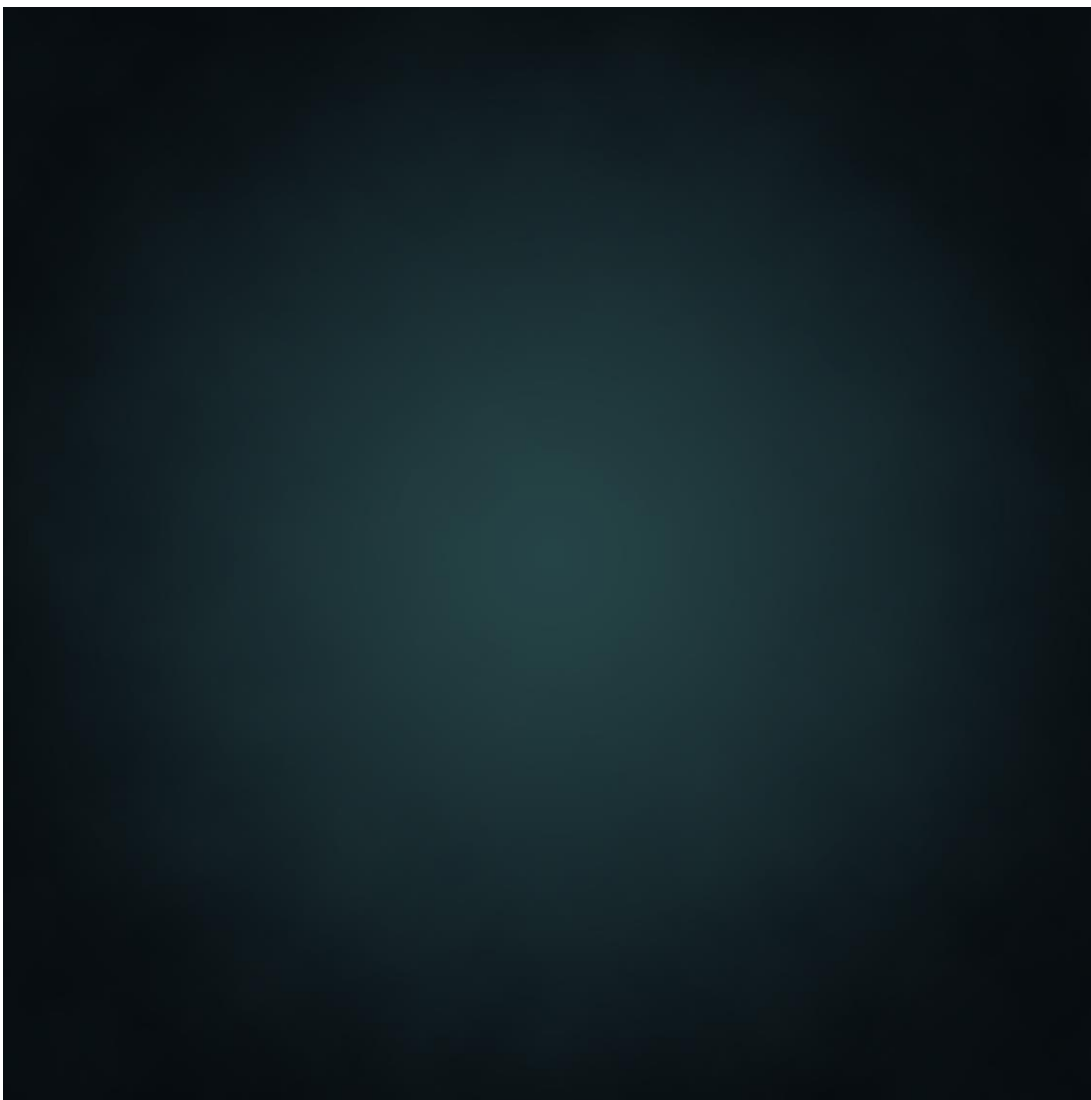
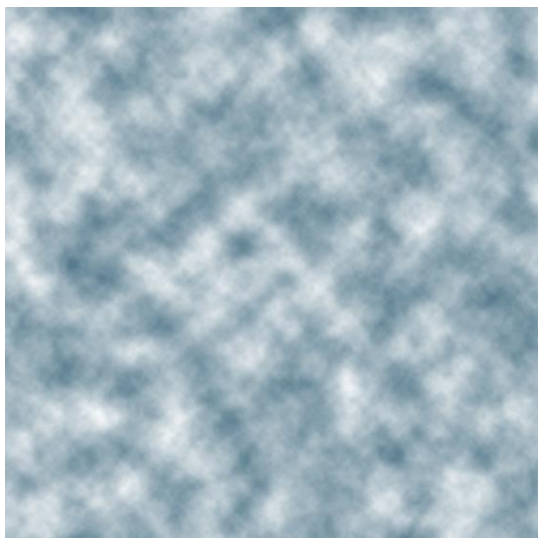
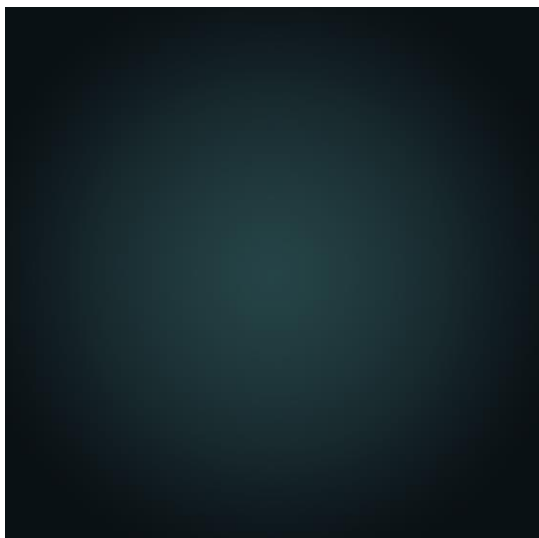


## 2.3 Small details

# The ideal digital background

- Similar color as photo backdrop
- Avoid plain color backgrounds
- Mix texture, gradients, vignettes, patterns, etc.





# Selfmade Backdrop

- 1. Circular gradient on layer 1
- 2. cloud-texture layer 2 (in Photoshop: filter – render filter - clouds)
- 3. blend option for layer 2: “multiply”
- 4. Mask layer 2
- 5. Backdrop with subtle mist effect

# Der perfekte (reale) Hintergrund

- Card-board backdrops can be upgraded with texture
- Less elaborated cropping needed

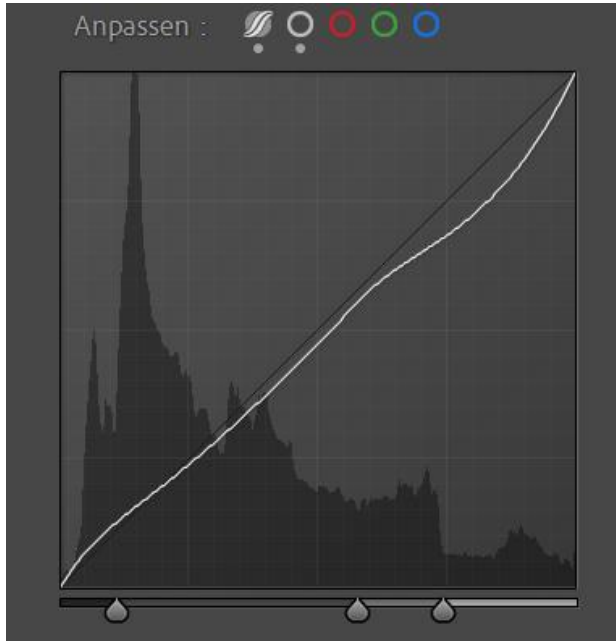




# Selfmade background texture

- 1. original image on layer 1
- 2. cropped motive on layer 3
- 3. Texture on layer 2 (source: internet/Firefly-AI)
- 4. Layer 2 semi transparent and blend option “overlay”
- 5. backdrop with texture

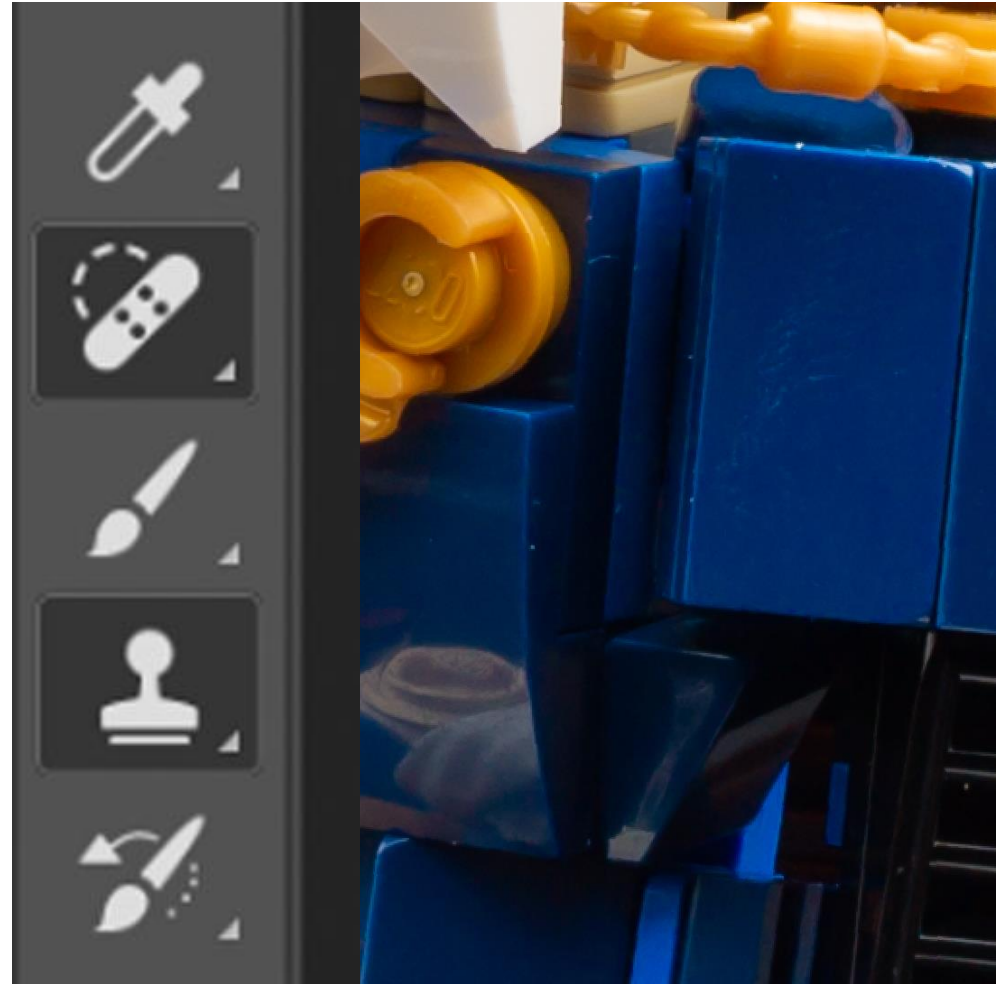




- Use gradiation curves to make all parts of your MOC visible
- In some software it's sliders instead
- RAW file needed!



denoise tools make parts look more polished



Fix dust with copy and repair tools

## 2.4 Common Mistakes



A wrong cardboard color (right) can hardly be fixed with Photoshop (left)



Backdrops should not be too photorealistic



never use a bad JPG, because you think you could fix it in Photoshop



Take time for good lighting



# 3 Immersive Scenes

# Immersive Scenes: Pro

- Emphasizes the atmosphere of a MOC
- Many people enjoy immersive scenes
- Perspective/format can be used more consciously



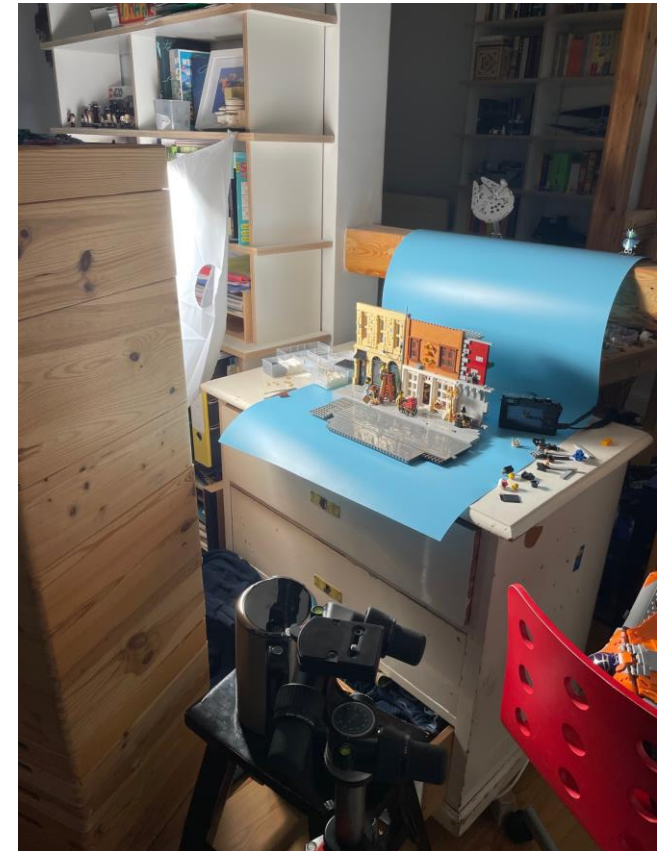
# Immersive Scenes: Contra

- Emphasizes the atmosphere of a MOC
- Many people enjoy immersive scenes
- Perspective/format can be used more consciously



# Immersive Scenes: Setup

- Strong light from one direction
- “Rim-Light”
- Mist, smoke, fog for atmosphere
- Film-Style perspective



# The Illusion of Scale

The LEGO Movie Style:

- Dispersion as a product of macro lenses
- Open aperture for shallow depth of field
- “Micro”-effects can be emphasized or avoided



# 4 Lifestyle-Photos





**STAR WARS**  
**Venator-class Star Destroyer**

Manufacturer	Great Britain: Yeardsley
Manufacturer	The Galactic Republic
Length	1,000 m
Width	200 m
Height	100 m
Mass	100,000 metric tons
Armaments	200 turbolasers, 200 ion cannons, 200 proton torpedoes, 200 concussion missiles, 200 tractor beams, 200 ion cannons, 200 proton torpedoes, 200 concussion missiles, 200 tractor beams

LEGO 20th Anniversary



# Lifestyle-Photos: Pro & Contra

- Underlines the context of a MOC
- visually interesting
  
- More elaborate
- Lighting can be tricky
- Requires more camera work



